Grade 2 FI Home Learning Activities - Week 8

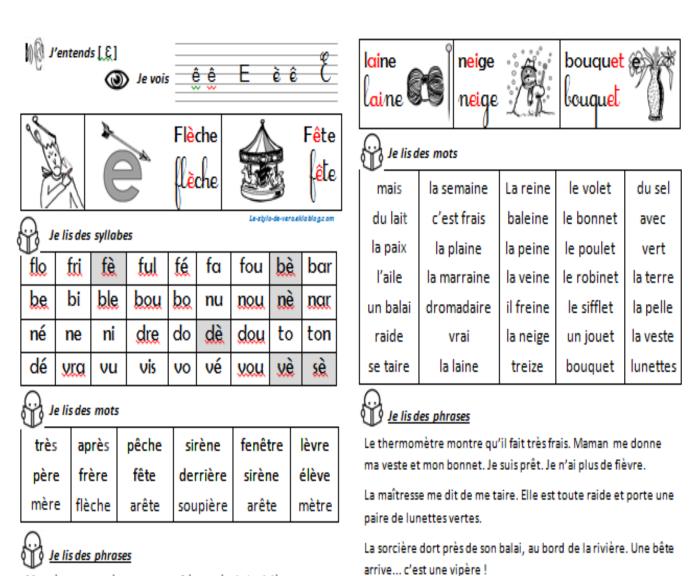
WEEK: May 25-29		GRADE: 2	THEME : La sécurité (safety)/ Les cultures autochtone (First Nations cultures)
each section per d	ay! Target time - a	oprox. 1 hour per day (can be bro	on and resources. Try to complete one thing from oken up into several smaller sessions). dings-songs-tv-shows-videos-games.html
<u>BLOCK 1</u> : Morning routine & Message of the week	months <u>https://</u> seasons <u>https://</u> weather <u>https://</u> alphabet <u>https://</u> message of the w	<pre>//www.youtube.com/watch?v=tl /www.youtube.com/watch?v=2c /www.youtube.com/watch?v=P\ /www.youtube.com/watch?v=N- /www.youtube.com/watch?v=-c /week - Read the message. Audio r</pre>	dJakoOVVI WhLSc_FpCM Ju6XS3tRs IfR9vhXP4
<u>BLOCK 2</u> : Sounds of the Week È, ê , ë, ais, ait, aient, ai, et, est	Chanson Ève Esca LOOKING FOR M Games and printa TECH-FREE ACTIN Search for the so - Fre - Fre	<pre>/eek - Follow instructions for sou argot: <u>https://www.youtube.com</u> ORE? TRY THIS : able pages: <u>https://apprendreali</u> /ITIES : unds of the week (È, ê. ë,ais, ait, nch books at home nch nutrition facts labels in kitch</pre>	re.net/son-eee aient, ai, et, est) in the following places: en
<u>Theme of the</u> week Safety Semaine de la sensibilisation à la culture autochtone	ONLINE/COMPU Theme of the We Elmer the safety La sécurité en Sécurité à vélo	TER ACTIVITIES : ek Videos: elephant: <u>http://www.elmer.ca</u> voiture: <u>https://www.youtube</u> 0: <u>https://www.youtube.com/w</u>	com/watch?v=OhhUwdWBjxQ

	PowerPoint : Légendes et aventures en canot
BLOCK 4 : Reading	
	STORIES and songs ON YOUTUBE
	Le vilain petit canard: https://www.youtube.com/watch?v=gGRU44VMWsY
	Promenons-nous dans les bois: <u>https://www.youtube.com/channel/UCq6jhYDQ2HBvEPIev8NDglw</u> Un éléphant qui se balançait: <u>https://www.youtube.com/watch?v=x_GqzWecDZg</u> C'est la baleine: <u>https://www.youtube.com/watch?v=DXT9iSwe_nw</u> Miaou, miaou, la nuit dernière: <u>https://www.youtube.com/watch?v=rj2WmCAluq4</u> A Cloud of Trash: Learn French with subtitles <u>https://www.youtube.com/watch?v=IZu8Tw4aRww</u>
	Looking for more? Boukili Step 1 - Parent registration <u>https://boukili.ca/en/auth/connexion</u> Step 2 - Child login <u>https://app.boukili.ca/</u> Storyweaver <u>https://storyweaver.org.in/search?query=french</u>
	Lalilo: <u>https://app.lalilo.com/#/dashboard</u>
	TECH-FREE ACTIVITIES : Read books at home! You or another family member can read to your child in French (if possible) or English.
	Child could read a book independently or to a family member, stuffed animal, or pet.
	You can ask your child:
	• Who was the main character?
	• What was the book trying to teach you?
	• Where did the book take place?
	• Was this book fiction or non-fiction? How do you know?
BLOCK 5 :	 Step 1 – Read the story: Légendes et aventures en canot: Pourquoi la queue du castor est-elle plate? (Why do you think the beaver has a flat tail?) Step 2 - Look at the art of Loretta Gould, a Mi'kmaw artist, and Copper Thunderbird (Norval)
Writing	Morrisseau), an Anishinaabe artist. Art autochtone:
And Art	https://mikmaq-artist.com/collections/reprints https://www.wikiart.org/en/norval-morrisseau/song-of-the-beaver-1976
appreciation	Step3: Talk or think about what you see (colours, animals, people.) Explain to someone, if possible,
	what you think is happening in the piece of art. Step 4 – Write a <u>description of what you learned</u> in observing Morrisseau or Gould's artwork or of
	what you learned in listening to the legend: Why do you think the beaver has a flat tail?

	OPTIONAL: Share your description of the art or legend with a friend or someone who understands French!			
	ONLINE/COMPUTER ACTIVITIES : <u>COUNTING</u> Zorbit Math (French) <u>https://go.zorbitsmath.com/parent-free-access</u>			
	Les doubles: version Star Wars https://www.logicieleducatif.fr/math/calcul/stardoubles.php			
	LOOKING FOR MORE? TRY THIS : ABCya <u>https://www.abcya.com/games/adventure_man_dash_numbers</u>			
	Coloriage codé/Coded Colouring Click a colour/number at the top (example. brown 5) Click on all of the spaces that have an equation equal to that amount (example. 9-4) Can be printed https://www.clicmaclasse.fr/coloriage-code-soustractions-jusqua-10/			
<u>BLOCK 6</u> : Math	 <u>https://www.clicmaclasse.fr/coloriage-code-doubles-des-nombres-5-a-50-de-5-en-5/</u> TECH-FREE ACTIVITIES : Complete the provided Math worksheet: "Le nombre du jour" AKA "Number of the day" Although the worksheet says "Number of the day", this worksheet is assigned as "Number of the week". Before starting the worksheet, check out the example pages! Print sheet or record answers separately. 			
Wath	Math ideas for the week: 1. Numbers are all around us. Here are a few ways we can compare and order them: a.) Find the age of the relatives that live with you. Arrange the ages from youngest to oldest. b.) If you can, call some friends or relatives that don't live with you and ask them their ages. Create a new list in order from oldest to youngest. c.) Take a walk outside. What numbers do you see on houses, street signs, apartment buildings etc.? Record them. Can you find a number greater than 90? Less than 45? Equal to 33? 4. d.) Once you get home you choose an order to write your numbers (least to greatest or greatest to least).			
	2. Look inside a grocery store flyer or newspaper (if possible). Cut out an item that is less than a dollar, more than 2 dollars and under 5 dollars.			
	3. Practice: Whose number is greater? (card game for 2-4 players) How to Play – Players are trying to collect the most cards possible. 1. Remove face cards and 10's from a deck of cards. Aces = 1. Shuffle the cards evenly to all players face down. 2. Players flip 2 cards at a time to make a 2-digit number. The player with the greatest 2-digit number gets to keep all the cards flipped over for that round. If players			

create the same number, they get to keep their own cards.3. The game continues until all the cards have been played. The player with the most cards at the end of the game wins.4. The game can be repeated but this time the player with the least (smallest) 2-digit number collects the cards each round. Questions you could ask to get your child to explain their thinking might include: "how do you know that number is the greatest/least"?

4. Logic Game! Place a small pile of 10-20 coins or other small objects between two players. Players take turns removing one or two coins from the pile and stating the number of objects remaining once the coins have been removed. You must take at least one coin on your turn, but you may not take more than two. Whoever takes the last coin is the winner.



Ma mère se promène avec mon frère, près de la rivière.

Mon père est très sévère, mais il aime la bière.

Sur cette planète, il y a du trèfle, des sorcières et des vipères.

Ma marraine est une fée. Avec son sifflet, elle allume la lumière, ouvre le robinet et ferme la fenêtre.